

# Questions that should be asked but aren't

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# Design & Phase/Gate Reviews

- What questions are typically asked during a Design Review?
  - Performance issues
  - Schedule risks
  - Technical risks
  - Quality and Reliability concerns and results
  - Supply Chain issues
  - Unit Manf. Cost (UMC) estimate
  - Industrial Design & Usability



*What about  
Part Count?*

# Questions That Should Be Asked ...

- What's the Theoretical Minimum Part Count?
- What's the current total part count?
- How many total steps/entries (parts & operations)?
- What alternative design concepts have been developed and what are their part & entry counts?
- What risks/enablers exist with those concepts?

**Product Simplification**

# So why do designs fail to meet TMPC ?

- Design engineers have never been exposed to concept
- Engineers ignore the technique during design
- Company doesn't have B&D Software



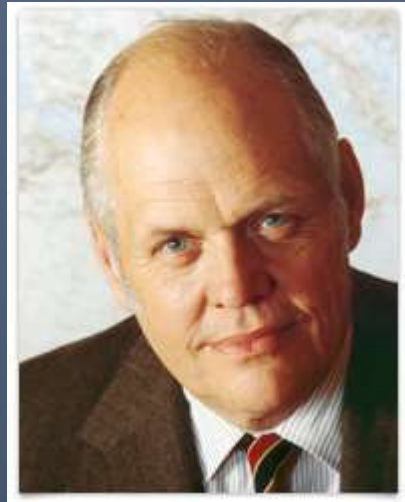
# So why do designs fail to meet TMPC ?

- Designers are aware of the technique but do not collect the information as part of DFMA analysis
- Answer the TMPC questions but don't use it because it is not embedded in the design process

## So why do designs fail to meet TMPC ?

- Cost reduction in many companies is thought of as a quick fix “IF” they get into trouble at end of design
- Design only recognizes cost problem near end of process, because don’t have accurate cost estimating tools.
- Exercise is left to supply chain / purchasing folks to “quickly” reduce to cost through negotiating with vendors, substituting less costly parts, possibly removing a feature from a product, and shipping the product overseas for manufacture.

# Case Study Digital Equipment Corporation



Ken Olsen  
1926 -2011





# Case Study Digital Equipment Corporation





# Case Study Digital Equipment Corporation



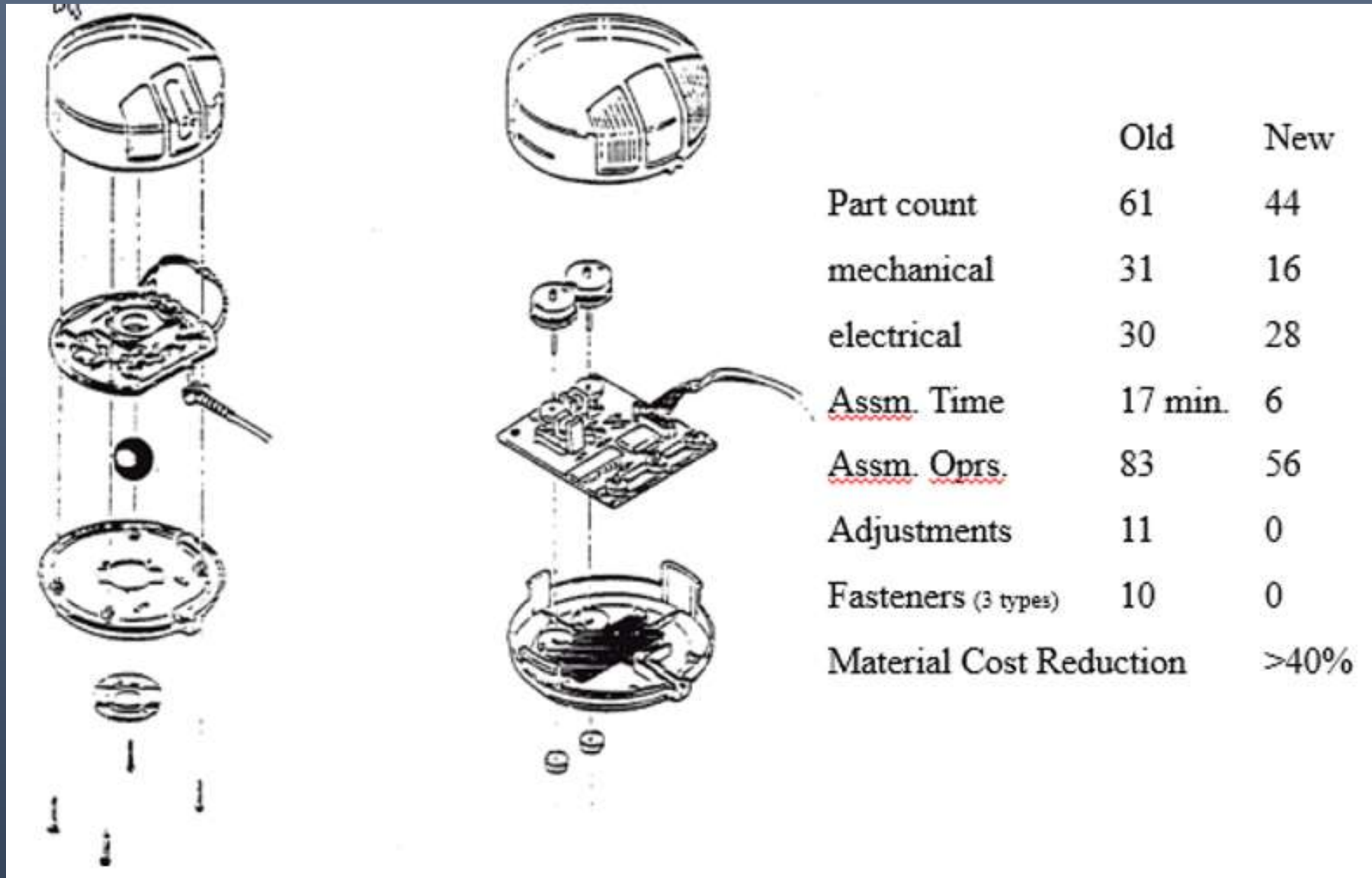
Small  
problem  
arouse

# Case Study Digital Equipment Corporation

The supplier of the track ball mechanism wanted a substantial royalty and was not willing to negotiate

A decision was made to do a new design using DFMA methodology with emphasis on TMPC

# Case Study Digital Equipment Corporation

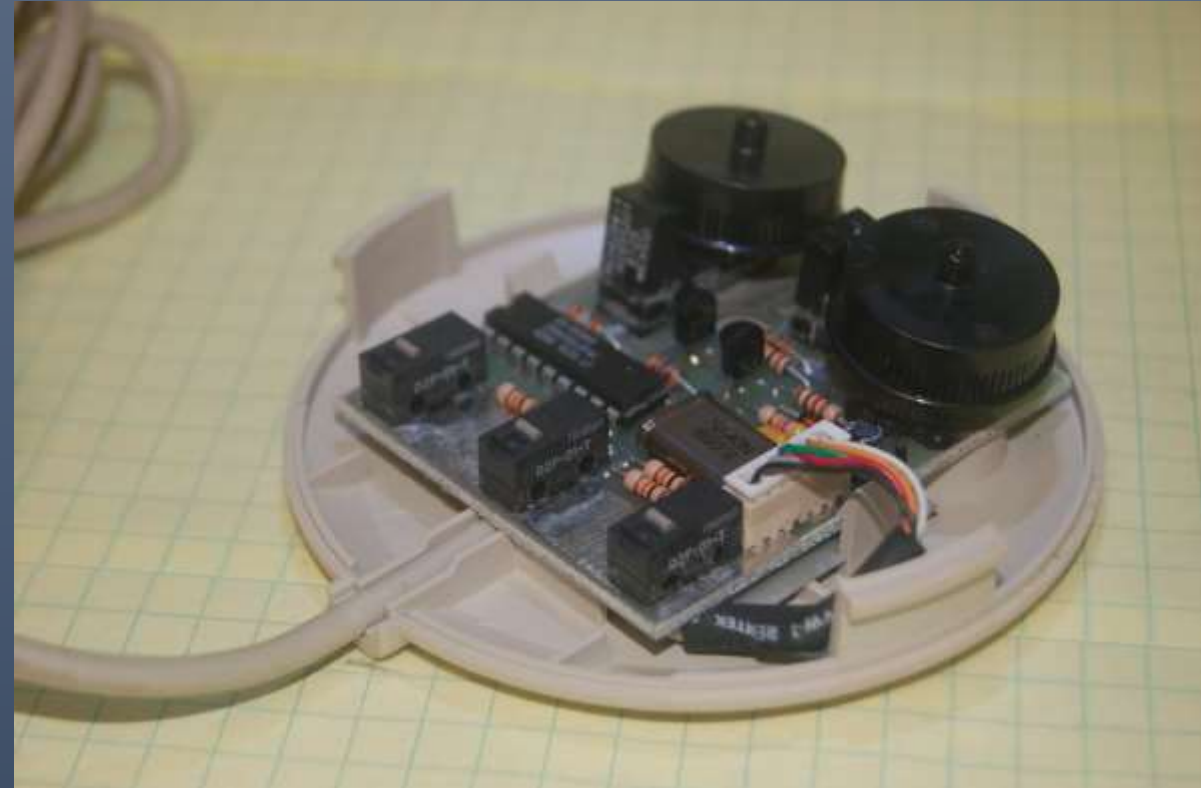


# Case Study Digital Equipment Corporation





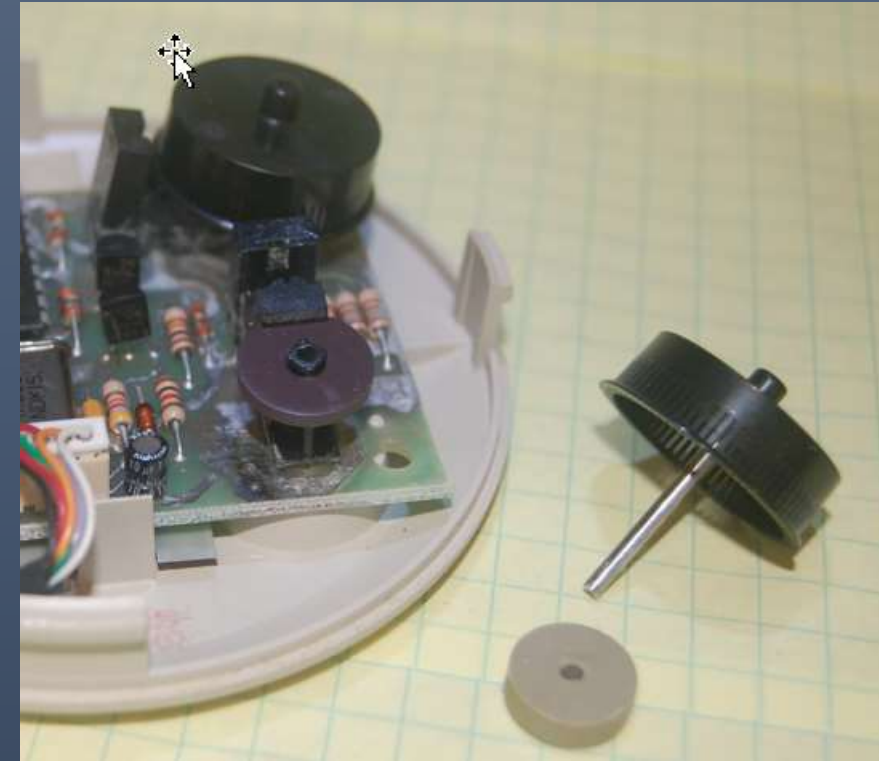
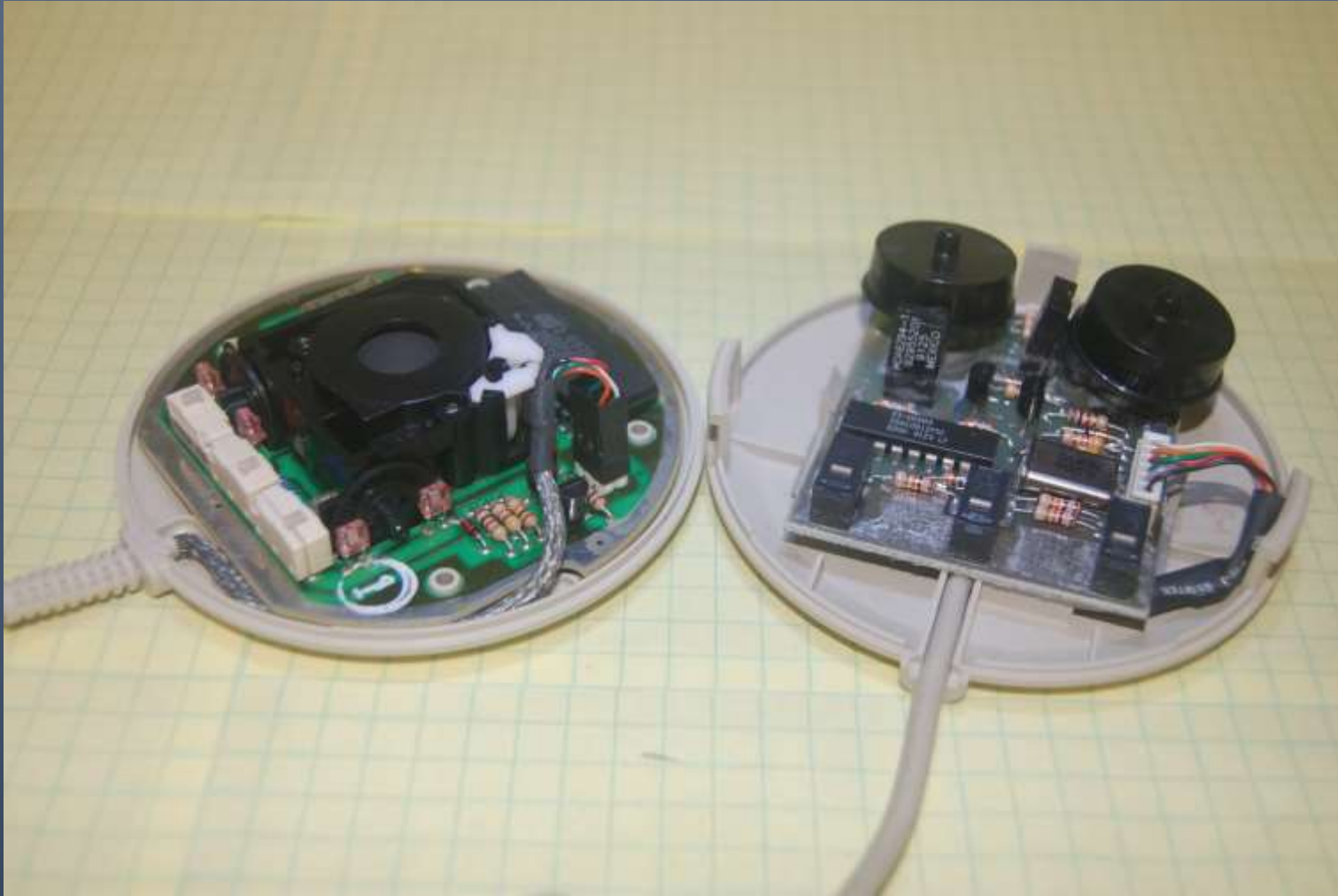
# Case Study Digital Equipment Corporation



# Case Study Digital Equipment Corporation



# Case Study Digital Equipment Corporation





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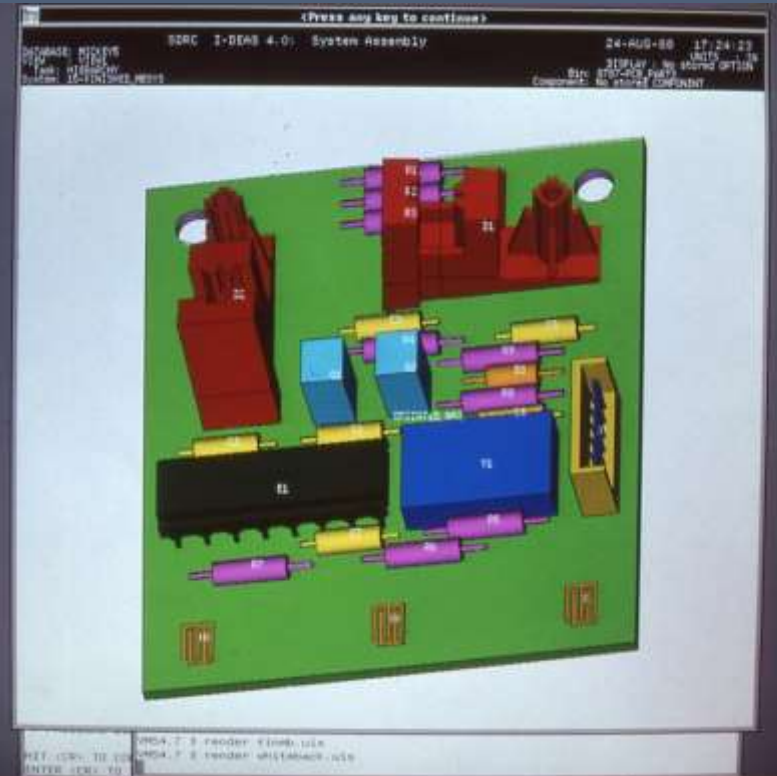
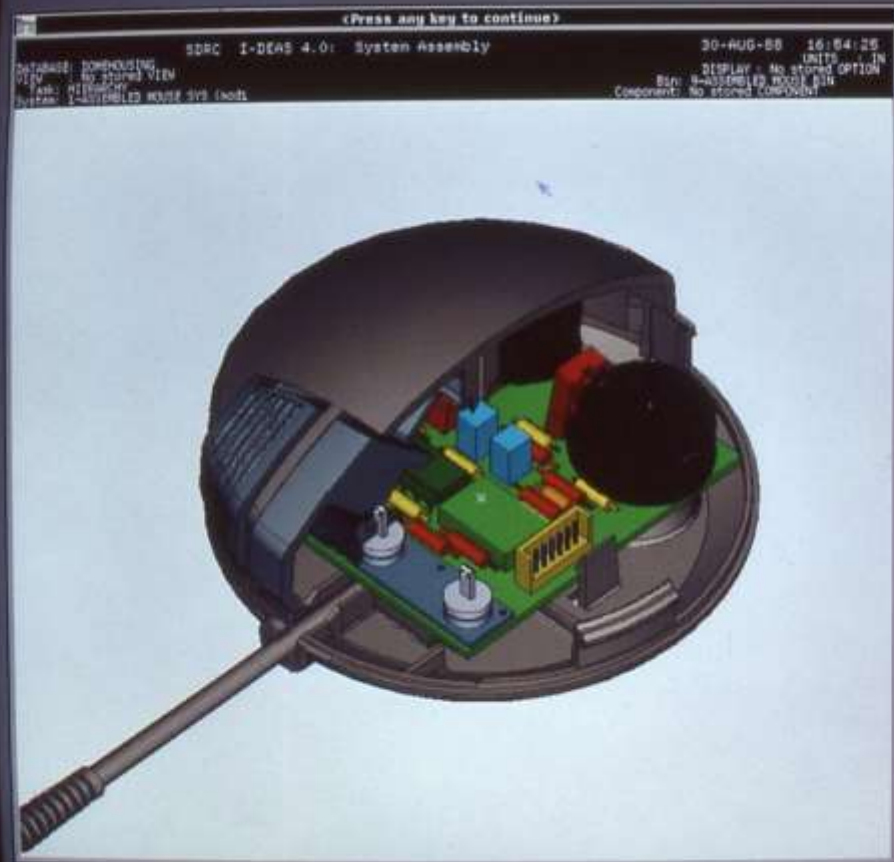
# Case Study Digital Equipment Corporation



# Design For Assembly

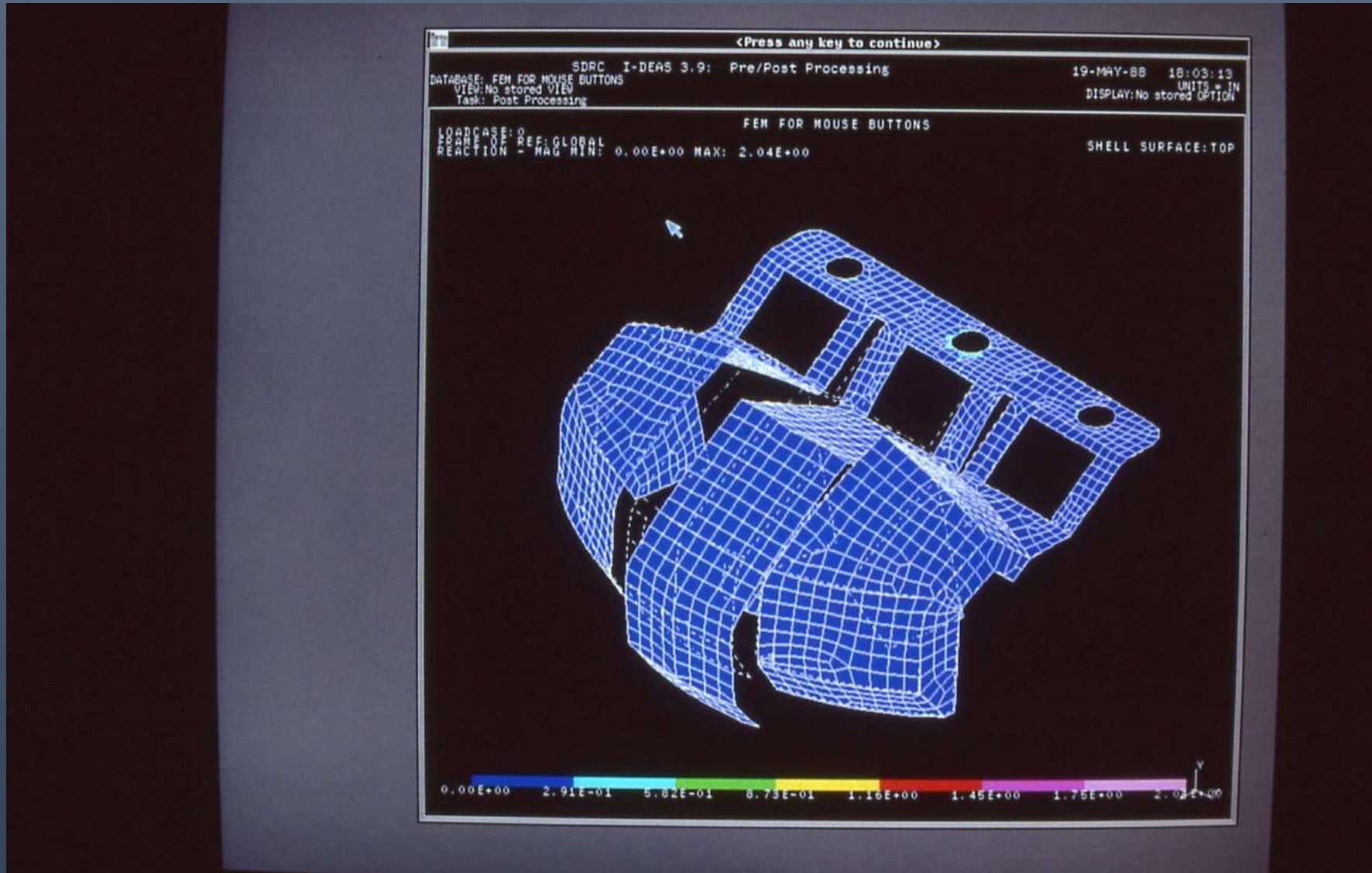
DESIGN FOR ASSEMBLY TOOLKIT	
<p>Boothroyd Dewhurst, Inc. (copyright 1986) version 4.1</p>	<p>Enter selection: 1_</p> <ul style="list-style-type: none"><li>1- Assembly System Economics</li><li>2- Assembly Machine Simulation</li><li>3- Design for Manual Assembly</li><li>4- Design for High-Speed Automatic Assembly</li><li>5- Design for Robot Assembly</li><li>6- Design for Automatic Handling</li><li>7- Data File Utilities</li><li>8- Exit to Disk Operating System</li></ul>
<p>***** NOTICE *****</p> <p>This version licensed for use only at the Low End Systems Group of Digital Equipment Corporation</p> <p>Any other use is expressly forbidden</p>	

# SDRC CAD





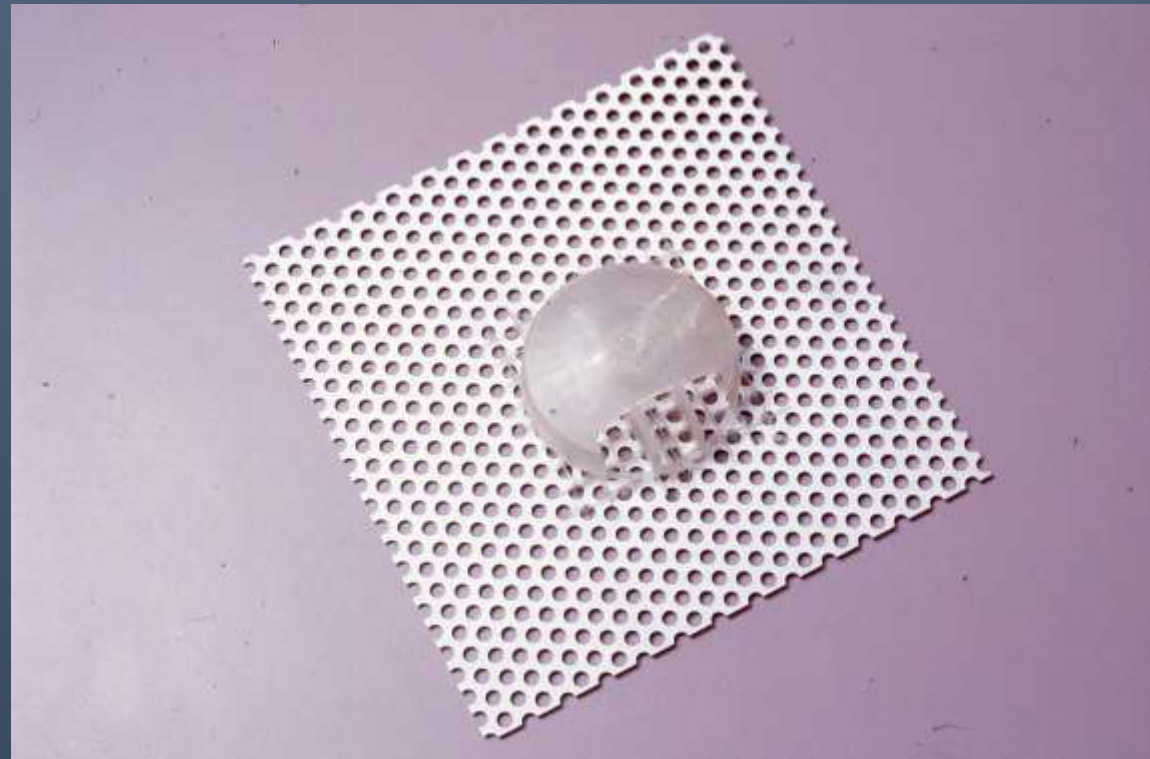
# Finite Element Analysis



# CNC milling from CAD files

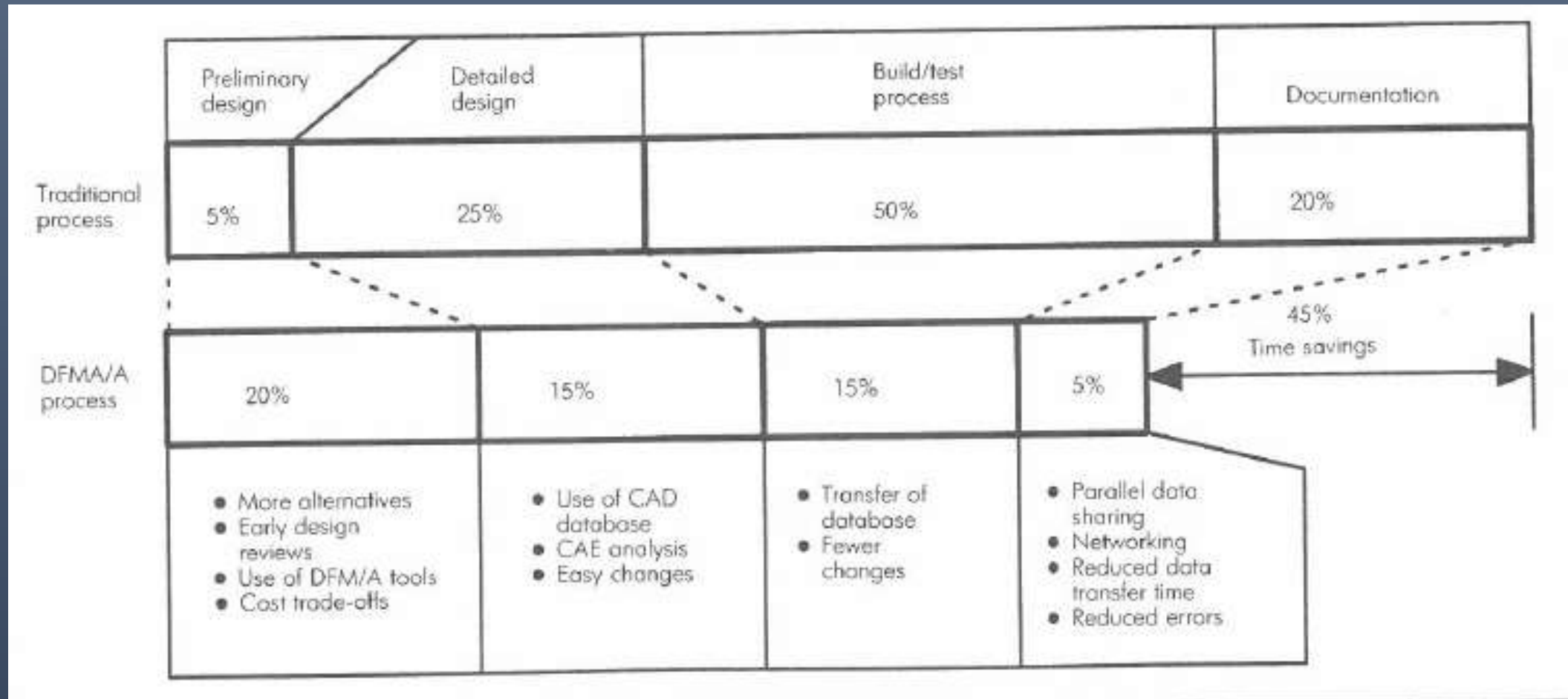


# Stereo Lithography

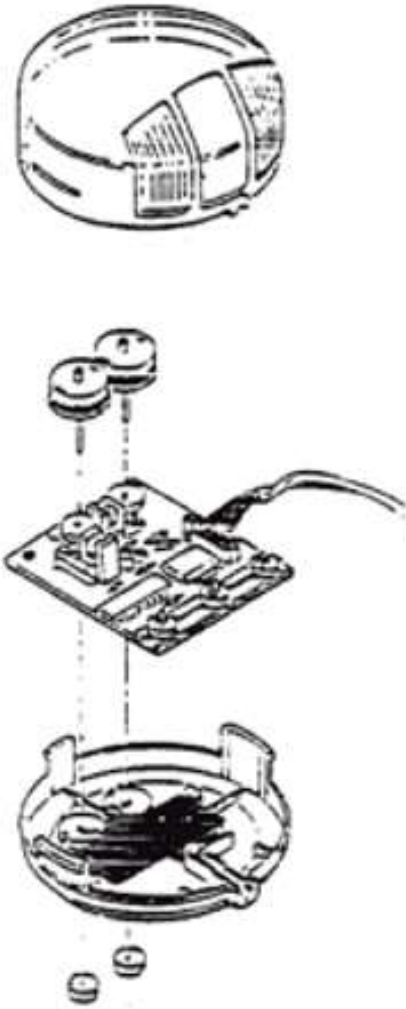
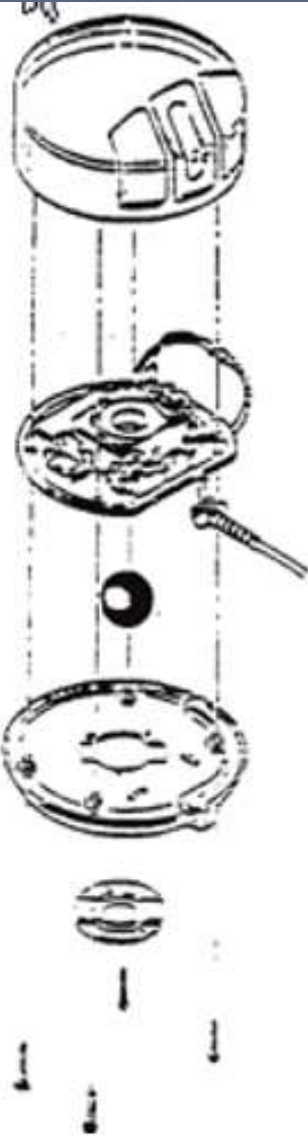




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	Old	New
Part count	61	44
mechanical	31	16
electrical	30	28
<u>Assm. Time</u>	17 min.	6
<u>Assm. Oprs.</u>	83	56
Adjustments	11	0
Fasteners (3 types)	10	0
Material Cost Reduction		>40%

Break The Habit!!!!



# How DFMA Product Simplification Differs



# “Timing Is Everything” ... Concept Phase/Gate

- Once a part is “allowed” to remain, it’s very hard to get rid of it
  - Engineering Analysis
  - Tooling
  - Qualification Testing
  - Regulatory Filing
- “Designed” parts are taken for granted ... need to aggressively challenge necessity



Now it's your turn ... sample product  
simplification project



# Minimum Part Criteria – Focus on Function

Candidate for Elimination



## Item function

Item has no function except to:

- Fasten or secure other items
- Connect other items
- Item has other function

Fastener  
Connector

Theoretically Necessary



## Minimum part criteria

Item must be separate from all other items assembled, because:

- Base part (usually only the first)
- Moves relative to all other items
- Must be a different material
- Separate to allow assembly
- No fundamental reason exists

Base  
Moves  
Material  
Allow Assy  
No Reason

Candidate for Elimination

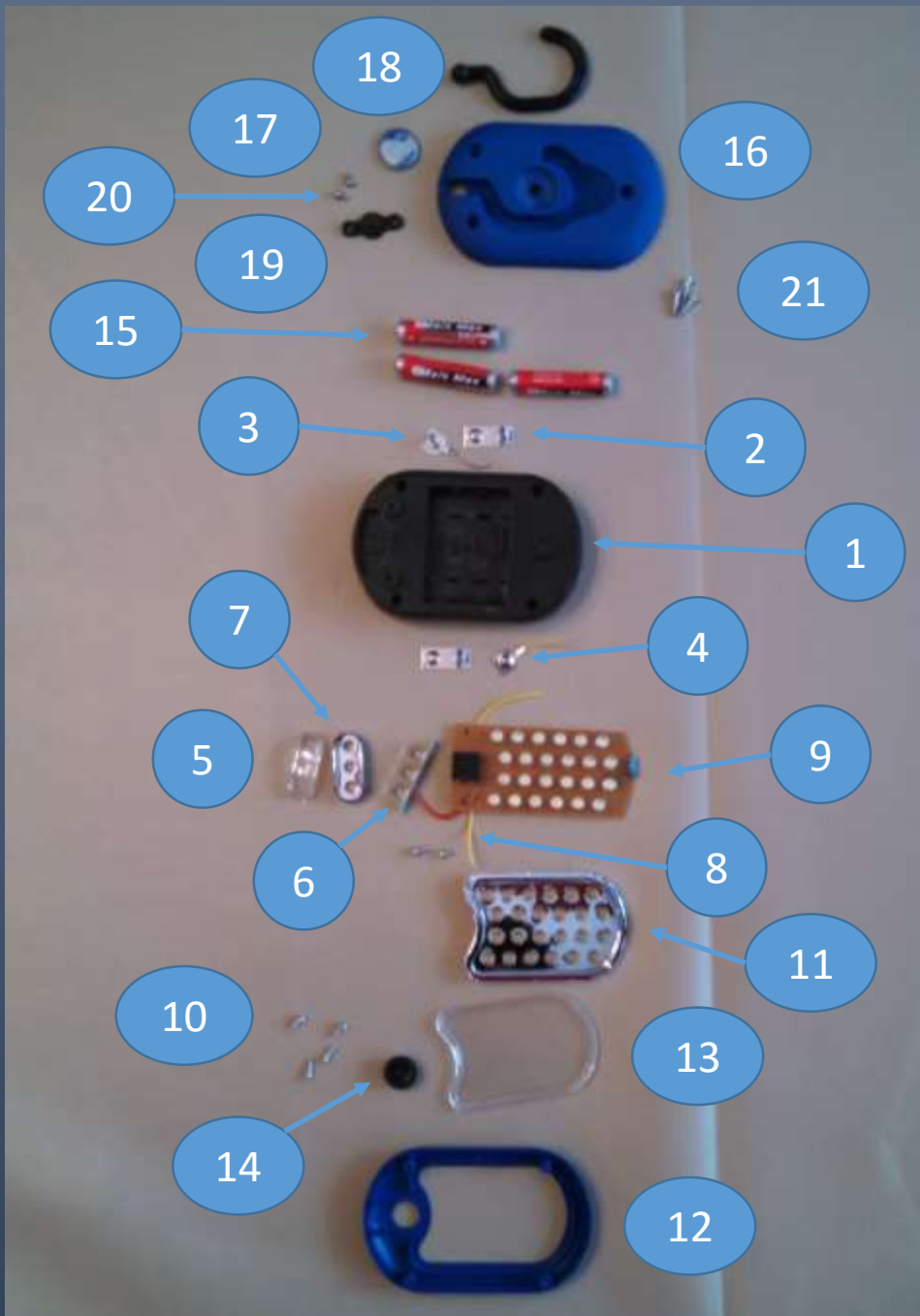




# The Minimum Part Criteria

- While examining parts:
  - Don't consider technical or economic limitations
  - Evaluate with respect to all parts already assembled

**20 Minutes**



### Harbor Freight Flashlight

Name	Quantity	Min. Part Criteria	Min. Part Count
1 Chassis	1	<i>Base</i>	1
2 Battery Terminal - dual	2		
3 Battery Terminal - single pos	1		
4 Battery Terminal - single neg	1		
5 3 LED Lens	1		
6 3 LED Board & wires	1		
7 3 LED Reflector	1		
8 Battery Wire	2		
9 24 LED Board	1		
10 Screws - small	6		
11 24 LED Reflector	1		
12 Cover - Lens	1		
13 24 LED Lens	1		
14 Button	1		
15 Batteries - AAA	3		
16 Cover - Hook/Mag	1		
17 Magnet	1		
18 Hook	1		
19 Hook retainer	1		
20 Screws - retainer	2		
21 Screws	3		
22 Labels	3		

# Solution

Harbor Freight Flashlight				
	Name	Quantity	Min. Part Criteria	Min. Part Count
1	Chassis	1	Base	1
2	Battery Terminal - dual	2	Connector	0
3	Battery Terminal - single pos	1	Connector	0
4	Battery Terminal - single neg	1	Connector	0
5	3 LED Lens	1	No Reason	0
6	3 LED Board & wires	1	Material	1
7	3 LED Reflector	1	No Reason	0
8	Battery Wire	2	Connector	0
9	24 LED Board	1	No Reason	0
10	Screws - small	6	Fastener	0
11	24 LED Reflector	1	No Reason	0
12	Cover - Lens	1	Allow Assy	1
13	24 LED Lens	1	No Reason	0
14	Button	1	No Reason	0
15	Batteries - AAA	3	Material	1
16	Cover - Hook/Mag	1	No Reason	0
17	Magnet	1	Material	1
18	Hook	1	Movement	1
19	Hook retainer	1	No Reason	0
20	Screws - retainer	2	Fastener	0
21	Screws	3	Fastener	0
22	Labels	3	No Reason	0
				6

# Recap

- Focus on the functional requirements of the system
- Err on the side of “elimination” to drive innovation
- “Name That Tune” challenge ... strive for concepts with the fewest parts possible



Questions ?